



## UPDATE 1.2

Patch Now Available for PlayStation®4, Xbox One, Steam®, and Nintendo Switch™ Versions

### Patch Details



- Fixed a rare issue in which the game would freeze during gameplay.
- Adjusted the height of certain enemies both in the overworld map and in battle.
- Fixed the display lag that would occur in Mantaic.
- Adjusted the behavior of stick controls during battle.
- Fixed an issue in which Flynn's voice would play in Japanese when changing his strategy to "Up To You" during battle, even when voiceover settings had been set to English.
- Improved stability of other behaviors.



- Fixed an issue in which an arte assigned to a shortcut wouldn't be performed properly when stick controls to perform it.



- Fixed an issue in which certain of Rita's and Estelle's artes would trigger in an unintended location.



- Fixed the cooking challenge sub event so an event scene now plays when the player loses.



- Adjusted the audio balance.



- Fixed an issue in which completing 100% of the achievements would revert your progress to the last place you saved.
- Fixed an issue so any food can be cooked from the battle results screen even after customizing your button configuration.
- Improved overall performance and reduced latency.
- Added keyboard and mouse controls to Repede Snowboarding.
- Fixed an issue in which settings changed in "Configs" would not be reflected properly. Also enabled certain settings to be adjusted from the in-game "Configs" menu.
- Fixed an issue with Patty's "Brainiac Magic Selection" so it can now be correctly selected when changing button assignments.
- Fixed text that would display incorrectly for certain rankings.